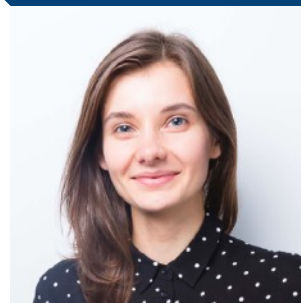


Kinga Sieminiak

Front-End Developer / Berlin

kinga@sieminiak.com

+48 661124567



Experience

03.2019 » 09.2019

Software engineer / Intive

At Intive I was worked in two projects. Within the first one, I created a custom bug tracking system (front-end and design) for a support team of the biggest GSM operator in Poland. Tech stack included e.g.: React, Redux-Saga, Redux Form, React DnD. In the second project, I was part of a large cross-continental team that created several React Native applications (mobile and tv). I was mostly responsible for the delivery of an offline mode and offline download feature for an iOS app. I also fine-tuned a focus feature in a pointerless Apple TV app. Tech stack included e.g.: React Native, You.i engine, Swift, Penthera library, GraphQL.

10.2017 » 10.2018

Front-end Developer / EI Passion

EI Passion gave me a chance to convert from junior to a mid developer. Working for a development studio serving US clients allows me to rapidly boost my skills and learn from the bests. It was a very intense part of my life. I coded in six commercial projects and I completed several projects by myself as a part of my learning process. I learned Handlebars, ReactJS, EmberJS and RoR environment.

01.2017 » 04.2017

Graphic & UX Specialist / Coders Lab IT School

My main duty was to create a new website for the company. I focused on usability, navigation, and content at first. I used Google Analytics reports, user stories, and customer journey maps. I created personas and model users based on the research performed on graduates of the school and people interested in programming.

Education

09.2019 » NOW

Polish-Japanese Academy of Information Technology
Computer Science

2010 » 2015

Adam Mickiewicz University in Poznań
Theory of Culture

Activities

2018 — NOW

Mentor at DareIT program (dareit.org)

21.04.2017

Speaker at a workshop during Element Talks 2017:
“Programming basics for designers”

04.2016 » 01.2017

Event Specialist / Coders Lab IT School

I was responsible for event events organization (ex. meetups, workshops and hackathons). The biggest event I organized was “NASA Space App Warsaw”. Besides that, I was a speaker at industry events such as European Start-Up Days. As a member of the marketing team, I was also responsible for co-creation of the company’s marketing strategy, creation of marketing content and promotional partnerships.

09.2015 » 03.2016

Project Manager / Editorial Office Manager
/ takemedia – creative agency

At takemedia I was responsible for the end to end delivery of DTP projects – from the vision to realization. I took care of each stage of the process – from design through typesetting, translation, text correction up to print. At the time I also worked as a junior graphic designer gaining experience in DTP.

07.2012 » 03.2016

Project Manager / Guitar Academy
Festival

During four years at Guitar Academy I organized more than 100 concerts of Polish and foreign artists including two Grammy Award winners (Avi Avital and Richard Galliano) and best classical, jazz and flamenco musicians (ex. Manuel Barrueco, Pepe Romero, Gerardo Núñez, Vicente Amigo, Arianna Savall, Atom String Quartet, etc.). I was responsible for raising and settlement of public grants, sponsorship, agreements, budget creation, team management and creation of the concerts schedule.

04. » 07.2017

Coding Bootcamp Coders Lab IT School
Front-End Development

21.04.2018

Organizer of series of workshops in Warsaw
Telecommunications Highschool on HTML and CSS.

Courses

09.2019 (1 DAY)

React Native Performance by {callstack}

10.2016 (2 DAYS)

UX in practice by Webusability

12.2018 (1 DAY)

React Advanced Workshop by Kristijan Ristovski

06.2015 (3 DAYS)

Service Design Workshops by Engage Warsaw

2017 (2 DAYS)

Public presentation & improvisation

by Kamil Koziel

Skills & Tools

#DEVELOPMENT

ReactJS, React Native, ES6, Ember, Handlebars, GatsbyJS, Redux, Semantic HTML, SCSS, BEM, Styled Components, Ruby on Rails basics, Swift basics, REST API, GraphQL API, CSS animations, SVG animation, Accessibility

#UX AND DESIGN

Illustrator, InDesign, Photoshop, Sketch

#OTHER

Scrum, project & financial management

Languages

ENGLISH / B2

GERMAN / A1

POLISH / NATIVE